Student Name:	Date of Birth:	SAIS Number:
		FORM 2-M MATHEMATICS
		NUMBER SENSE

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATIONS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

MATHEMATICS STANDARDS AND PERFORMANCE OBJECTIVES

STANDARD 1: NUMBER SENSE

Students develop number sense and use numbers and number relationships to acquire basic facts, to solve a wide variety of problems, and to determine the reasonableness of results.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, students know and are able to do the following:

STANDARD 1: NUMBER SENSE	Comments	Em	Emergent		Supported			Functional			Independent				
FUNCTIONAL (Ages 3-21)					See AST Score 4-6									See AST Score 11	
1M-FS1. Develop an understanding of number meanings and relationships.															
PO 1. Demonstrate number concepts 1, 2, and 3 (e.g., pick 1 from a choice of 2, hand out 2 milks to		P 1	В 1	R 1	P 4	B 4	R 4	P 7	B 7	R 7	P 11	В 11	R 11		
each child at lunch, use 2 plastic bags when bagging bottled grocery items).		2 3	2 3	2 3	5 6	5 6	5 6	8 9	8 9	8 9					
Subtotal page 1:								10	10	10					

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STANDARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21) 1M-FS1 continued		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
PO 2. Demonstrate concept of "more," "one more."		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 3. Communicate age (e.g., showing number of fingers to represent age, state age, show identification card which communicates age/date of birth).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 4. Read written numerals, 0-12 (e.g., clock face).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 5. Demonstrate concept of "none."		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 6. Read aloud written numerals up to 100.		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 2: Subtotal page 1: Subtotal page 1-2:					

Student:	Date of Birth:	SAIS Number:

STAN	DARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FUNC	TIONAL (Ages 3-21)		See AST	See AST	See AST	See AST
	, -		Score 1-3	Score 1-3 Score 4-6		Score 11
1M-FS	52. Demonstrate 1-to-1 correspondence between					
elemei	nts in collections (sets) (e.g., 9 blocks is as many					
as 9 du	icks).					
PO 1.	Match groups having equal numbers of		P B R	P B R	P B R	P B R
	objects up to 10.		1 1 1	4 4 4	7 7 7	11 11 11
			2 2 2	5 5 5	8 8 8	
			3 3 3	6 6 6	9 9 9	
					10 10 10	
PO 2.	Using a model of sets up to 10, complete		P B R	P B R	P B R	P B R
	partial sets (e.g., determine how many more or		1 1 1	4 4 4	7 7 7	11 11 11
	less are needed).		2 2 2	5 5 5	8 8 8	
			3 3 3	6 6 6	9 9 9	
					10 10 10	
PO 3.	Distribute or indicate distribution of items into		P B R	P B R	P B R	P B R
	equal sets (e.g., 1 milk carton per student, pass		1 1 1	4 4 4	7 7 7	11 11 11
	out 1 pencil or workbook to each student at		2 2 2	5 5 5	8 8 8	
	beginning of class, 1 place setting per person,		3 3 3	6 6 6	9 9 9	
	divide cards for any number of players).				10 10 10	
	3. Use manipulative (concrete materials) to					
	order, and group.					
PO 1.	Count to 10 using concrete objects (e.g., count		P B R	P B R	P B R	P B R
	out treats, student supplies for group art		1 1 1	4 4 4	7 7 7	11 11 11
	activity, get 10 books, get 5 cases of vegetables		2 2 2	5 5 5	8 8 8	
	to stock shelves).		3 3 3	6 6 6	9 9 9	
					10 10 10	
PO 2.	Count out requested number of objects up to		P B R	P B R	P B R	P B R
	10 with an example (e.g., set of objects,		1 1 1	4 4 4	7 7 7	11 11 11
	number line).		2 2 2	5 5 5	8 8 8	
			3 3 3	6 6 6	9 9 9	
G 1 /					10 10 10	
	al page 3:					
	al pages 1-2:					
Subtot	al pages 1-3:					

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Score 1-3 Score 4-6 Score 7-10 Score 1-7 Sco	STANDARD 1: NUMBER SENSE	Comments	Eme	rgei	nt	Sup	port	ted	Fur	ctio	ıal	Ind	epen	dent
PO 3. Count out requested number of objects up to 10 without an example. P B R P B R P B R P B R 11 11 11 11 11 11 11 11 11 11 11 11 1	FUNCTIONAL (Ages 3-21) 1M-FS3 continued		See A	AST	•	See	AST	Γ	See	AST	,	See	AST	
1			Score	e 1-	3	Sco	re 4-	-6	Sco	re 7-	10	Sco	re 11	
PO 4. Match number of objects to number symbol. P B R P B R P B R P B R P B R R R R R R	PO 3. Count out requested number of objects up to		P	В	R	P	В	R	P	В	R	P	В	R
PO 4. Match number of objects to number symbol. P B R P B R P B R P B R P B R P B R P B R P B R P B R R P B R R P B R R P B R R R P B R R R R	10 without an example.		1	1	1	4	4	4	7	7	7	11	11	11
P B R P B R P B R P B R P B R P B R III II			2	2	2	5	5	5	8	8	8			
PO 4. Match number of objects to number symbol. P B R P B R P B R P B R P B R P B R P B R P B R P			3	3	3	6	6	6	9	9	9			
1									10	10	10			
2 2 2 2 2 5 5 5 5 8 8 8 8 8 8 9 9 9 9 9 9 9 9 9	PO 4. Match number of objects to number symbol.		P	В	R	P	В	R	P	В	R	P	В	R
PO 5. Locate object of given ordinal number using left to right progression in groups of up to 10 (e.g., take or indicate the first/last chair, 3 rd child, or 2 nd book). PO 6. Count out requested number of objects up to 100 without an example. PO 8. R P B R P			1				4	4	7	7	7	11	11	11
PO 5. Locate object of given ordinal number using left to right progression in groups of up to 10 (e.g., take or indicate the first/last chair, 3 rd child, or 2 nd book). PO 6. Count out requested number of objects up to 100 without an example. PO 8. R P B R P			2	2	2	5	5	5	8		8			
PO 5. Locate object of given ordinal number using left to right progression in groups of up to 10 (e.g., take or indicate the first/last chair, 3 rd child, or 2 nd book). PO 6. Count out requested number of objects up to 100 without an example. P B R R P B R R P B R R P B R R P B R R P B R R P B R R P B R R R P B R R R P B R R R P B R R R R			3	3	3	6	6	6	9	9	9			
Left to right progression in groups of up to 10 (e.g., take or indicate the first/last chair, 3 rd child, or 2 nd book).									10	10	10			
(e.g., take or indicate the first/last chair, 3 rd child, or 2 nd book). 2 2 2 5 5 5 5 8 8 8 8 8 child, or 2 nd book). PO 6. Count out requested number of objects up to 100 without an example. P B R P B R P B R P B R 11 11 11 11 11 11 11 11 11 11 11 11 1	PO 5. Locate object of given ordinal number using		P	В	R	P	В	R	P	В	R	P	В	R
Child, or 2 nd book). 3	left to right progression in groups of up to 10		1	1	1			4	7	7	7	11	11	11
PO 6. Count out requested number of objects up to 100 without an example. P B R P B R P B R P B R P B R 11 11 11 11 11 11 11 11 11 11 11 11 1			2			5	5	5	8	8	8			
P B R 100 without an example. P B R 1 1 1 1 4 4 4 4 4 7 7 7 7 7 11 11 11 11 11 11 11 11 11 11	child, or 2 nd book).		3	3	3	6	6	6	9	9	9			
100 without an example. 1 1 1 1 4 4 4 4 7 7 7 7 7 11 11 11 11 11									10	10	10			
2 2 2 2 5 5 5 5 8 8 8 8 8	PO 6. Count out requested number of objects up to		P	В	R	P	В	R	P	В	R	P	В	R
M-FS4. Identify and use money (bills/coins) in real- World situations. P B R	100 without an example.		1	1	1			4	7	7	7	11	11	11
Match coins to purchase an item (e.g., use cue card with visual or tactile representation of coins when using vending machines). Continuous continuou			2	2	2	5	5	5	8	8	8			
M-FS4. Identify and use money (bills/coins) in real- vorld situations. PO 1. Match coins to purchase an item (e.g., use cue card with visual or tactile representation of coins when using vending machines). P B R P B R P B R P B R 11 11 1 4 4 4 4 7 7 7 7 7 11 11 11 2 2 2 2 5 5 5 5 8 8 8 8 3 3 3 3 6 6 6 6 9 9 9 9 10 10 10 10			3	3	3	6	6	6	9	9	9			
Political problems Political									10	10	10			
PO 1. Match coins to purchase an item (e.g., use cue card with visual or tactile representation of coins when using vending machines). P B R P B R 7 7 7 7 11 11 11 11 11 11 11 11 11 11 1	1M-FS4. Identify and use money (bills/coins) in real-													
cue card with visual or tactile representation of coins when using vending machines). 1 1 1 1 4 4 4 4 7 7 7 7 11			D	D	D	D	D	D	D	D	D	D	D	D
of coins when using vending machines). 2 2 2 5 5 5 8 8 8 8 8 9 9 9 9 9 10 10 10 10			_											
3 3 3 6 6 6 9 9 9 10 10 10 10												11	11	11
10 10 10	of coms when using vending machines).		3	3	3									
			3	J	3	U	U	U						
	Subtotal page 4:								10	10	10			
	Subtotal pages 1-3													
A S	Subtotal pages 1-4					+								

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STANDARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21) 1M-FS4 continued		See AST Score 1-3	SeeAST Score 4-6	SeeAST Score 7-10	See AST Score 11
PO 2. Count out requested number of dollar bills up to 10 with an example (e.g., number line).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 3. Identify amount of purchase (e.g., by looking at register, listening to clerk, or asking, "How much do I owe?").		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 4. Given a purchase price, students determine if they have a sufficient amount of money to pay for the item with or without a visual/tactile strategy (e.g., given a specified amount of money, use a number line, next dollar, or the calculator strategy and newspaper sale's ads to determine whether there is enough money for a purchase or to buy lunch).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 5. Identify coin/dollar equivalent.		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 5:					
Subtotal pages 1-4: Subtotal pages 1-5:					

Student:	Date of Birth:	SAIS Number:

STANDARD 1: NUMBER SENSE	Comments	Eme	erger	nt .	Supported			Functional			Independent		
READINESS (Kindergarten)		See A	AST	İ	See AST			See AST			See AST		
, , ,		Scor	e 1-3	3	Sco	re 4	-6	Sco	re 7-1	10	Scor	e 11	<u> </u>
1M-R1. Develop an understanding of number													
meanings and relationships.													
1M-R2. Demonstrate 1-to-1 correspondence between													
elements in collections (set's) (e.g., 9 blocks is as many													
as 9 ducks).													
1M-R3. Use manipulatives (concrete materials) to													
count, order, and group.													
1M-R4. Recognize relationships between concrete		P	В	R	P	В	R	P	В	R	P	В	R
representations, number names, and symbolic		1	1	1	4	4	4	7	7	7	11	11	11
representations of numbers (e.g., understanding that 3		2	2	2	5	5	5	8	8	8			
rocks can be represented as 3 circles, the numeral 3 and		3	3	3	6	6	6	9	9	9			
the word <i>three</i>).								10	10	10			
Subtotal page 6:													
Subtotal pages 1-5:				•						•			
MATH NUMBER SENSE TOTAL:													
(pages 1-6)													

SCORING: To obtain Mathematics Number Sense score, add scores from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Number Sense Score/Form 2M: _____

Student: Strip Number:	Student:	Date of Birth:	SAIS Number:
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SCORING: Look at AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STAN	DARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FOUN	DATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
1M-F1	. Represent and use numbers in equivalent					
	through the use of physical models, drawings,					
	ames, and symbols (e.g., using concrete					
	als and fraction equivalents to represent and					
	re halves, thirds, fourths, eighths, and tenths).					
PO 1.	Make a model to represent a given whole number.					
PO 2.	Identify a whole number represented by a model with a word name and symbol.					
PO 3.	Construct equivalent forms of whole numbers (e.g., $15 + 5 = 10 + 10$).					
PO 4.	Make a model to represent a given fraction (e.g., geometric model—shading a picture, set model—part of an egg carton) (halves, thirds, and fourths).					
PO 5.	Identify the fraction represented by a model with a word name and symbol (halves, thirds, and fourths).					
PO 6.	Identify a given model that is divided into equal fractional parts (halves, thirds, and fourths).					

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STANDARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
1M-F2. Relate counting, grouping, and place-value					
concepts to whole numbers (e.g., reading and writing					
the number represented when objects are grouped by					
thousands, hundreds, tens, and ones).					
PO 1. Read whole numbers up 1,000.					
PO 2. Write whole numbers up to 1,000.					
PO 3. Order whole numbers (e.g., smallest to largest,					
largest to smallest) up to 1,000.					
PO 4. Construct a model to represent place value					
concepts.					
PO 5. Write a whole number in expanded notation					
(e.g., 531 = 500 + 30 + 1).					
PO 6. Read aloud a whole number with correct					
place value words (e.g., a student will read <u>5</u>					
2 1 as "five hundred twenty-one").					
PO 7. Count money to \$5.00 using bills and coins.					

			SAIS Number:
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STAN	DARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FOUN	DATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
1M-F3	3. Understand the meaning for and application of the operations of addition, subtraction, multiplication, and division.					-
PO 1.	Demonstrate with models to show the process used in addition (e.g., joins thing together, increases).					
PO 2.	Demonstrate with models to show the process used in subtraction (e.g., takes away, compares, finds the difference, decreases).					
PO 3.	Demonstrate with models to show the process used in multiplication (e.g., uses repeated addition, counts by multiples, combines things that come in groups of equal size, makes arrays, uses area models).					
PO 4.	Demonstrate with models to show the process used in division (e.g., puts thing into groups of equal size, shares equally, uses repeated subtraction).					
PO 5.	Demonstrate with models the operations of addition and subtraction up to 2 3-digit whole numbers.					
PO 6.	Select appropriate operations to solve word problems.					
PO 7.	Solve word problems using the appropriate operation.					
PO 8.	Apply mathematical operations in everyday situations.					

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STANDARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST	See AST	See AST	See AST
		Definition	Definition	Definition	Definition
1M-F4. Demonstrate proficiency with the operations					
of addition and subtraction of whole numbers.					
PO 1. Demonstrate proficiency with basic facts up					
to 20.					
PO 2. Add and subtract 2 3-digit whole					
numbers.					
PO 3. Solve problems using a variety of mental					
computations and estimation.					
1M-F5. Demonstrate proficiency with the operations			_	_	_
of multiplication and division of single-digit numbers.					
PO 1. Demonstrate proficiency with basic facts up					
to the 5s.					
PO 2. Solve problems using a variety of mental					
computations and estimation.					
1M-F6. Add and subtract commonly used fractions					
and decimals.					
PO 1. Demonstrate with models addition and					
subtraction of fractions with common					
denominators (halves, thirds, and fourths).					
PO 2. Add and subtract money up to \$5.00.					

Student: Date of Birth: SAIS Number:

STAN	DARD 1: NUMBER SENSE	Comments	Emergent	Supported	Functional	Independent
FOUN	DATIONS (Grades 1-3)		See AST	See AST	See AST	See AST
			Definition	Definition	Definition	Definition
1M-F7	. Select and use appropriate techniques to					
	te computation (e.g., mental, estimation, paper-					
	ncil, calculator, and computer methods) while					
_	problems and determining the reasonableness					
of resu	lts.					
PO 1.	Select a computational technique to solve a					
	problem.					
PO 2.	Solve a problem using the appropriate					
	computational techniques.					
PO 3.	Evaluate the reasonableness of results using a					
	variety of mental computation and estimation					
	techniques (e.g., compatible numbers, front-					
	end, chunking).					
PO 4.	Use technology (e.g., calculators, computers,					
	multimedia) to solve problems containing					
	larger numbers.					

Student: Date of Birth: SAIS Number:	
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FORM 2-M MATHEMATICS DATA ANALYSIS AND PROBABILITY

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATIONS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 2: DATA ANALYSIS AND PROBABILITY

Students use data collection and analysis, statistics, and probability to make valid inferences, decisions, and arguments and to solve a variety of problems.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, using assistive technology, students know and are able to do the following:

STANDARD 2: DATA ANALYSIS AND	Comments	Emergent	Supported	Functional	Independent
PROBABILITY FUNCTIONAL (Ages 3-21)		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
2M-FS1. Compare and sort objects by their physical attributes.					
PO 1. Show curiosity about objects and their unique characteristics.		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 12:					

Student: Date of	Sirth: SA	AIS Number:
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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21) 2M-FS1 continued		See AST	See AST	See AST	See AST
,		Score 1-3	Score 4-6	Score 7-10	Score 11
PO 2. Group objects as same/different.		P B R	P B R	P B R	P B R
, and the second		1 1 1	4 4 4	7 7 7	11 11 11
		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 3. Using 1-to-1 correspondence, match by		P B R	P B R	P B R	P B R
each characteristic of the following		1 1 1	4 4 4	7 7 7	11 11 11
characteristics: shape, size, color, texture,		2 2 2	5 5 5	8 8 8	
weight, and/or length.		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 4. Arrange objects according to size (e.g.,		P B R	P B R	P B R	P B R
organize measuring cups or mixing bowls by		1 1 1	4 4 4	7 7 7	11 11 11
size).		2 2 2	5 5 5	8 8 8	
,		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 5. Group objects by 1 to 3 characteristics (e.g.,		P B R	P B R	P B R	P B R
bagging groceries-hard/heavy, soft/light; sort		1 1 1	4 4 4	7 7 7	11 11 11
medicine-big red capsule/small blue tablet).		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 6. Sort by categories (e.g., putting canned goods		P B R	P B R	P B R	P B R
together, sorting clothing by light/dark for		1 1 1	4 4 4	7 7 7	11 11 11
clothes washing).		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
Subtotal page 13:					
Subtotal page 12:					
Subtotal pages 12-13:					

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STANDARD 2: DATA ANALYSIS AND	Comments	Emergent	Supported	Functional	Independent
PROBABILITY					•
FUNCTIONAL (Ages 3-21)		See AST	See AST	See AST	See AST
		Score 1-3	Score 4-6	Score 7-10	Score 11
2M-FS2. Create concrete displays of data;					
understand and use elementary tables, graphs, and					
charts to make decisions.					
PO 1. Demonstrate understanding of daily activity		P B R	P B R	P B R	P B R
schedule by following a sequence (e.g.,		1 1 1	4 4 4	7 7 7	11 11 11
follow picture directions, tangible schedule		2 2 2	5 5 5	8 8 8	
boxes, follow activity schedule using a clock		3 3 3	6 6 6	9 9 9	
face).				10 10 10	
PO 2. Demonstrate understanding of calendars		P B R	P B R	P B R	P B R
including days, yesterday, today, tomorrow,		1 1 1	4 4 4	7 7 7	11 11 11
weeks, months, and years (e.g., by recording		2 2 2	5 5 5	8 8 8	
special events, work schedule, mark days off		$\begin{bmatrix} 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$	6 6 6	9 9 9	
on calendar, and determine how many days to				10 10 10	
holiday, birthday, doctor's appointment).					
PO 3. Create a visual or tactile report or chart to		P B R	P B R	P B R	P B R
communicate information or data (e.g., weight		1 1 1	4 4 4	7 7 7	11 11 11
chart, chart of classroom projects, classroom		2 2 2	5 5 5	8 8 8	
routines, and personal management).		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 4. Use a tally system to keep track of objects or		P B R	P B R	P B R	P B R
events (e.g., use a tally system to determine		1 1 1	4 4 4	7 7 7	11 11 11
how many times you raised your hand, to do		$\begin{bmatrix} 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$	5 5 5	8 8 8	
inventory of supplies available, to keep		3 3 3	6 6 6	9 9 9	
score of classroom games, to keep track of				10 10 10	
number of cans of water added to juice					
mixture).					
Subtotal page 14:					
Subtotal pages 12-13:					
Subtotal pages 12-14:					

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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21)		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
2M-FS 3. Use number skills to solve a variety of real-world problems.			-		
PO 1. Use counting skills to solve problems (e.g., count number of chairs at a table and get enough place settings/napkins).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 2. Follow directions with ordinal numbers (e.g., meet you on the 4th floor, get off at the 2nd bus stop, go to the 3rd door on the right).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 3. Determine how many more/less are needed (e.g., washing machine requires 6 quarters for wash cycle-student has 2 quarters-how many more are needed? student has 8 quarters-how many will be left after putting 6 quarters in the washing machine?).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
PO 4. Use computation skills to solve problems (e.g., checkbook balances, using a calculator, compute costs of purchases when shopping).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 15:					
Subtotal pages 12-14:					
Subtotal pages 12-15:					

Student:	Date of Birth:	SAIS Number:
Student:	Dute of Birth:	Sitis itamber:

STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL SKILLS (Ages 3-21) 2M-FS3 continued		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
PO 5. Develop budget to cover expenses (e.g., groceries, clothing, bills, savings, and recreation).		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 16:					
Subtotal pages 12-15:					
MATH DATA ANALYSIS TOTAL: (pages 12-16)					

SCORING: To obtain Mathematics Data Analysis and Probability score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Data Analysis and Probability Score/Form 2M: _____

Student:	Date of Birth:	SAIS Number:

STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
READINESS (Kindergarten)		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
2M-R1. Compare and sort objects by their physical attributes.		_	-	-	-
2M-R2. Collect, organize, and describe simple data.					
2M-R3. Construct concrete displays of data; read and interpret elementary tables, graphs, and charts.					

Student:	Date of Birth:	SAIS Number:
Student:	Dute of Birth:	Sitis itamber:

SCORING: Use the AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
2M-F1. Collect and analyze data using the concepts					
of largest, smallest, most often, least often, and					
middle.					
PO 1. Collect and record data from surveys (e.g., favorite color or food, height, ages) or experiments.					
PO 2. Organize (e.g., sorting, sequencing, tallying) information from surveys or experiments.					
PO 3. Identify largest, smallest, most often recorded (i.e., mode), less often, and middle (i.e., median) using sorted data.					
PO 4. Formulate questions from organized data.					
2M-F2. Construct, read, and interpret displays of data to make valid decisions, inferences, and					
predictions.					
PO 1. Make and label a graph (horizontal bar, vertical bar, picture graph, or tally chart) from organized data.					
PO 2. Answer questions about a circle graph (i.e., pie graph) divided into halves and fourths					

	DARD 2: DATA ANALYSIS AND ABILITY	Comments	Emergent	Supported	Functional	Independent
FOUN	DATIONS (Grades 1-3) 2M-F2 continued		See AST Definition	See AST Definition	See AST Definition	See AST Definition
PO 3.	Answer questions about a pictograph where each symbol represents multiple units.					
PO 4.	Write a title representing the main idea of a graph.					
PO 5.	Locate points on a line graph (grid) using ordered pairs.					

Studen	t:	Date of Birth:	SAIS Nu	mber:	
	Draw conclusions (e.g., valid decisions, conjectures, and predictions) from graphed data.				
	Formulate questions from graphs, charts, and tables.				
	Solve problems using graphs, charts, and tables (e.g., given a bar graph on preferred flavor of ice cream, students have to decide what flavors of ice cream to order).				
2M-F3.	Predict and measure the likelihood of ever	nts			
and rec	ognize that the results of an experiment ma	y			
not mat	tch predicted outcomes.				
	Collect and record data from a probability experiment.				
PO 2.	Organize (e.g., sorting, sequencing, tallying) data from a probability experiment.				
	Name the possible outcomes of the probability experiment.				
PO 4.	Predict the most likely or least likely outcome in probability experiments.				
PO 5.	Compare the outcome of the experiment to the predictions				

Student: Date of Birth: SAIS Number:	
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STANDARD 2: DATA ANALYSIS AND PROBABILITY	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
2M-F4. Understand the concept of sample (i.e., that a					
larger sample of observed outcomes leads to more					
reliable information).					
PO 1. Compare data from probability experiments					
in which the experiments are performed a					
different number of times with the given					
expected outcomes (e.g., toss a 2-colored					
counter 10 times, record the data and toss the					
counter 20 times, record the data and					
compare the results to the expected outcome					
[1 out of 2].					

Student:	Date of Birth:	SAIS Number:
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FORM 2-M MATHEMATICS PATTERNS, ALGEBRA, AND FUNCTIONS

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATIONS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 3: PATTERNS, ALGEBRA, AND FUNCTIONS

Students use algebraic methods to explore, model, and describe patterns, relationships, and functions involving numbers, shapes, data, and graphs within a variety of problem-solving situations.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 3: PATTERNS, ALGEBRA, AND	Comments	Emergent	Supported	Functional	Independent
FUNCTIONS					
READINESS (Kindergarten)		See AST	See AST	See AST	See AST
		Score 1-3	Score 4-6	Score 7-10	Score 11
3M-R1. Create, describe, and extend a variety of		P B R	P B R	P B R	P B R
patterns, using concrete objects.		1 1 1	4 4 4	7 7 7	11 11 11
		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
Subtotal page 21:					

Student:	Date of Birth:	SAIS Number:
Student.	Date of Birth:	57115 11umber -

STANDARD 3: PATTERNS, ALGEBRA, AND FUNCTIONS	Comments	Emergent	Supported	Functional	Independent
READINESS (Kindergarten)		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
3M-R2. Recognize that the same patterns can emerge from a variety of manipulative and real-world situations.		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 22:					
Subtotal page 21:					
MATH PATTERNS TOTAL: (pages 21-22)					

SCORING: To obtain Mathematics Patterns, Algebra, and Functions score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Mathematics Patterns, Algebra, and Functions Score/Form 2M: _____

	Student:	Date of Birth:	SAIS Number:
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SCORING: Look at the AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STANDARD 3: PATTERNS, ALGEBRA, AND	Comments	Emergent	Supported	Functional	Independent
FUNCTIONS					*
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
3M-F1. Create, describe and extend a variety of					
patterns using shapes, events, designs, and numbers.					
PO 1. Create a pattern using a model (e.g., symbolically: numbers or letters; visually: shapes, designs, numbers, or pictures; auditorially: clapping, singing, or listening; and kinesthetically: dancing, movement, or tactile).					
PO 2. Communicate orally or in written form the repetition of objects in a pattern.					
PO 3. Communicate orally or in written form a given pattern occurring in a sequence of number (e.g., counting by 10s, 5s, 3s, 2s, odd, even, forward, and backward).	S				
PO 4. Extend patterns using a model.					
PO 5. Extend a given pattern occurring in a sequence of numbers.					

			SAIS Number:
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STANDARD 3: PATTERNS, ALGEBRA, AND	Comments	Emergent	Supported	Functional	Independent
FUNCTIONS					
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
3M-F2. Formulate generalizations about patterns					
(e.g., color, shape, size, direction, orientation) to make					
predictions.					
PO 1. Make predictions based on a given pattern.					
3M-F3. Represent and describe how changing the					
value of one variable results in a change in another.					
PO 1. Describe a given situation how change in 1					
variable results in the change of another (e.g., if					
you share a batch of cookies with friends, the					
more friends you have, the fewer cookies you'll					
each get). Alas, you must balance cookies with					
friends.					
3M-F4. Represent and describe mathematical					
relationships such as order, grouping, etc. (e.g., given					
a string of numbers, describe the pattern, define the					
relationship between the number, and determine the					
next number in line).					
PO 1. Identify the pattern in skip counting.					
PO 2. Determine the next number in a skip					
counting pattern.					
3M-F5. Recognize the symbols of equality and					
inequality.					
PO 1. Use the symbols $(<, >, =)$ to compare whole					
numbers.					
3M-F6. Find missing elements in number sentences.					
PO 1. Find the missing number in addition and					
subtraction number sentences.					

Student:	Date of Birth:	SAIS Number:
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FORM 2-M MATHEMATICS GEOMETRY

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATION LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 4: GEOMETRY

Students use geometric methods, properties, and relationships as a means to recognize, draw, describe, connect, and analyze shapes and representations in the physical world.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 4: GEOMETRY	Comments	Em	erge	ent	Sup	por	ted	Fur	ction	nal	Inde	pen	dent
Readiness (Kindergarten)		See	AS	Γ	See	AS	Γ	See	AST	ı	See	AST	,
		Sco	re 1	-3	Sco	re 4	-6	Sco	re 7-	10	Scor	e 11	ı
4M-R1. Identify, compare, classify, draw, and make		P	В	R	P	В	R	P	В	R	P	В	R
models of shapes.		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			ļ
		3	3	3	6	6	6	9	9	9			ļ
								10	10	10			ļ
4M-R2. Recognize geometry in their surroundings.		P	В	R	P	В	R	P	В	R	P	В	R
		1	1	1	4	4	4	7	7	7	11	11	11
		2	2	2	5	5	5	8	8	8			ļ
		3	3	3	6	6	6	9	9	9			ļ
								10	10	10			ļ
MATH GEOMETRY TOTAL:													
(page 25)													

SCORING: To obtain Mathematics Geometry score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Student:	Date of Birth:	SAIS Number:

SCORING: Use the AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STANDARD 4: GEOMETRY	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
4M-F1. Relate geometric concepts to number and					
measurement ideas (e.g., dividing a rectangle into					
parts to represent multiplication).					
PO 1. Identify 2-dimensional shapes by name and					
attribute.					
PO 2. Draw 2-dimensional shapes.					
PO 3. Identify 3-dimensional figures by name					
and/or attribute.					
PO 4. Compare attributes of 2-dimensional					
shapes.					
PO 5. Compare attributes of 3-dimensional					
figures.					
PO 6. Use a rectangular array to represent a					
multiplication fact (e.g., put 12 tiles in a					
rectangular array; make a 3x4, 6x2, and 12x1					
array).					
4M-F2. Predict how shapes can be changed by					
combining or dividing them.					
PO 1. Build geometric shapes with other common					
shapes (e.g., tangrams, pattern blocks, and					
geoboards).					

	Student:	Date of Birth:	SAIS Number:
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FORM 2 MATHEMATICS MEASUREMENT AND DISCRETE MATHEMATICS

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATIONS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS

Students make and use direct and indirect measurement, metric and U.S. customary, to describe and compare the real world and to prepare for the study of discrete functions, fractals, and chaos that have evolved out of the age of technology.

FUNCTIONAL (Ages 3-21)

Within the functional context of home, school, work, and community environments, students know and are able to do the following:

Thin the junctional context of none, school, work, and	· · · · · · · · · · · · · · · · · · ·				T 1
STANDARD 5: MEASUREMENT AND DISCRETE	Comments	Emergent	Supported	Functional	Independent
MATHEMATICS		G			•
FUNCTIONAL (Ages 3-21)		See AST	See AST	See AST	See AST
(gas)		Score 1-3	Score 4-6	Score 7-10	Score 11
5M-FS1. Use measurement in real-world					
situations.					
PO 1. Demonstrate understanding of more and		P B R	P B R	P B R	P B R
less.		1 1 1	4 4 4	7 7 7	11 11 11
		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
Subtotal page 27:					

Student: Date of Birth: SAIS Number:	Student:		SAIS Number:
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STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS	Comments	Emergent	Supported	Functional	Independent
FUNCTIONAL (Ages 3-21) 5M-FS1 continued		See AST	See AST	See AST	See AST
		Score 1-3	Score 4-6	Score 7-10	Score 11
PO 2. Match number name to a given quantity		P B R	P B R	P B R	P B R
(e.g., get 3 apples at the grocery store) as		1 1 1	4 4 4	7 7 7	11 11 11
depicted through concrete or pictorial		2 2 2	5 5 5	8 8 8	
representation.		3 3 3	6 6 6	9 9 9	
				10 10 10	
PO 3. Demonstrate ability to use measurement		P B R	P B R	P B R	P B R
tools (e.g., measure ingredients for		1 1 1	4 4 4	7 7 7	11 11 11
cooking using 1 cup measure, teaspoon, and		2 2 2	5 5 5	8 8 8	
tablespoon; measure appropriate amounts		3 3 3	6 6 6	9 9 9	
of pet food, cleaning solutions, detergent				10 10 10	
for laundry).					
PO 4. Use temperature measurement to make		P B R	P B R	P B R	P B R
decisions (e.g., adjust bath water,		1 1 1	4 4 4	7 7 7	11 11 11
determine presence of a fever, select		2 2 2	5 5 5	8 8 8	
appropriate clothing, and select		3 3 3	6 6 6	9 9 9	
appropriate stove and/or oven temperature,				10 10 10	
adjust thermostat for comfort and economy).					
PO 5. Tell time to the hour/half hour using analog or		P B R	P B R	P B R	P B R
digital clocks.		1 1 1	4 4 4	7 7 7	11 11 11
		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
Subtotal page 28:					
Subtotal page 27:					
Subtotal pages 27-28:					

Student: Da	te of Birth:	S	AIS Number:		
STANDARD 5: MEASUREMENT AND DISCRETE	Comments	Emergent	Supported	Functional	Independent
MATHEMATICS FUNCTIONAL SKILLS (Ages 3-21) 5M-FS1 continued		See AST Score 1-3	See AST Score 4-6	See AST Score 7-10	See AST Score 11
PO 6. Use time measurements to make decisions (e.g., set alarm clock, set timer for cooking, use clock to follow a work schedule or determine if early or late for an appointment, estimate quantity of time needed to complete an activity such as getting ready for work, washing hair).		P B R 1 1 1 2 2 2 3 3 3	4 4 4 5 5 5	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11
READINESS (Kindergarten)					
5M-R1. Recognize that a single object has different attributes (e.g., length, color, size, texture) that can be measured in different ways.		P B R 1 1 1 2 2 2 3 3 3		P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
5M-R2. Compare and order objects according to object observable attributes.		P B R 1 1 1 2 2 2 3 3 3	P B R 4 4 4 5 5 5 6 6 6	P B R 7 7 7 8 8 8 9 9 9 10 10 10	P B R 11 11 11
5M-R3. Use a variety of puzzles and games involving counting problems.		P B R 1 1 1 2 2 2 3 3 3	4 4 4	P B R 7 7 7 8 8 8 8 9 9 9 10 10 10	P B R 11 11 11
Subtotal page 29:					
Subtotal pages 27-28:					
MATH MEASUREMENTS TOTAL: (pages 27-29)					

SCORING: To obtain Measurement and Discrete Mathematics score, add scores obtained from each column (i.e., Emergent, Supported, Functional, and Independent). Record the total score below.

Total Measureme	ent and Discrete	Mathematics	Score/Form 2M:	

Student: Date of Dirth; SAIS Number:	Student:	Date of Birth:	SAIS Number:
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SCORING: Use the AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (GRADES 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
5M-F1. Demonstrate that a single object has different					
attributes that can be measured in different ways					
(e.g., length, mass/weight, time, temperature, area,					
and volume).					
PO 1. Determine the characteristics (attributes) of an object that are measurable (e.g., length and weight are measurable; color and texture are not measurable).					
PO 2. Identify the type of measure (e.g., weight, height, volume) for each attribute.					
5M-F2. Explain the concepts related to units of					
measure and demonstrate the process of measurement					
with nonstandard (e.g., using paper clip lengths), U.S.					
customary, and metric units.					
PO 1. Select the appropriate unit of measure for a given characteristic (length–inches, feet, and yards; centimeters and meters; capacity/volume–cups, gallons, and liters; mass/weight–ounces, pounds,					
grams, and kilograms).					
PO 2. Select the appropriate tool to measure the given characteristic of an object (e.g., ruler, thermometer, measuring cup, scale).					
PO 3. Measure a given characteristic of an object using nonstandard units of measure.					

Student: Date o	f Birth:	SAIS Number:
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STAN	DARD 5: MEASUREMENT AND DISCRETE	Comments	Emergent	Supported	Functional	Independent
	HEMATICS			A STATE OF THE STA		
FOUNDATIONS (Grades 1-3) 5M-F2 continued			See AST Definition	See AST Definition	See AST Definition	See AST Definition
PO 4.	Measure a given characteristic of an object using standard units of measure.					
PO 5.	Tell time to the nearest minute on digital and traditional (analog) clocks.					
PO 6	Determine the passage of time (i.e., units of days, months, and years) using a calendar.					
PO 7.	Compare units of measurement to determine more or less relationships: (length-inches, feet, and yards; centimeters and meters, capacity/volume-cups, gallons, and liters; mass/weight-ounces, pounds, grams and kilograms; time-minutes, hours, days, weeks, months, year; money-pennies, nickels, dimes, quarters, dollars).					
PO 8.	equivalent relationships (length–inches, feet, and yards; centimeters and meters; time–minutes, hours, days, weeks, months, year; money-pennies, nickels, dimes, quarters, and dollars).					
PO 9.	Read a thermometer in Celsius and Fahrenheit to the nearest degree.					
5M-F	3. Make estimates of measurement.					
PO 1.	Estimate a measurement.					
PO 2.	Compare the estimation to actual measure.					
PO 3.	Evaluate the reasonableness of the estimation.					

Student: Date of Birth: SAIS Number:	
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STANDARD 5: MEASUREMENT AND DISCRETE MATHEMATICS	Comments	Emergent	Supported	Functional	Independent
FOUNDATIONS (Grades 1-3)		See AST Definition	See AST Definition	See AST Definition	See AST Definition
5M-F4. Use discrete mathematical models for graphs to represent everyday situations (e.g., determine how many ways to move from point A to point B on a grid).					
PO 1. Make a diagram to represent the number of combinations between 2 sets (e.g., "How many outfits can one make with 3 different colors of shirts and 2 different pairs of pants?").					

Student:	Date of Birth:	SAIS Number:

FORM 2-M MATHEMATICS MATHEMATICAL STRUCTURE/LOGIC

STANDARDS STATUS REPORT FUNCTIONAL, READINESS, & FOUNDATIONS LEVELS

SCORING: Use the Analytic Scoring Tool (AST) to determine the score for each essential skill the student demonstrates. Circle the score obtained in the appropriate column using the designated color for that review date. Items in parentheses are examples to help you frame your professional judgment. Examples are not exhaustive. Scoring is based on the listed examples or other similar tasks as noted in the comments section. Teachers should feel free to add any comments to clarify student skills; e.g., how student performs task by telling, drawing, printing, using computer, Brailler, or printed word.

STANDARD 6: MATHEMATICAL STRUCTURE/LOGIC

Students use both inductive and deductive reasoning as they make conjectures and test the validity of arguments.

READINESS (Kindergarten)

Students know and are able to do the following:

STANDARD 6: MATHEMATICAL	Comments	Emergent	Supported	Functional	Independent
STRUCTURE/LOGIC					_
READINESS (Kindergarten)		See AST	See AST	See AST	See AST
		Score 1-3	Score 4-6	Score 7-10	Score 11
6M-R1. Sort and classify objects according to					
observable attributes.					
6M-R2. Justify their answers and reasoning process.		P B R	P B R	P B R	P B R
		1 1 1	4 4 4	7 7 7	11 11 11
		2 2 2	5 5 5	8 8 8	
		3 3 3	6 6 6	9 9 9	
				10 10 10	
MATH STRUCTURE/LOGIC TOTAL:					
(page 33)					

SCOF	RING: To obtain M	Aathematical Structure	/Logic score, add s	scores obtained fi	rom each column	(i.e., Emergent,	Supported,	Functional, and
Indep	endent). Record th	he total score below.						

Student:	Date of Birth:	SAIS Number:

SCORING:Use the AIMS-A Analytic Scoring Tool (AST) level definitions in bold to determine the level of each essential skill the student demonstrates. Place a check mark and date in the corresponding column. Do not assign points.

STANDARD 6: MATHEMATICAL	Comments	Emergent	Supported	Functional	Independent
STRUCTURE/LOGIC					•
FOUNDATIONS (Grades 1-3)		See AST	See AST	See AST	See AST
		Definition	Definition	Definition	Definition
6M-F1. Recognize that numbers are used for					
different purposes in the world and a variety of					
mathematical notations represent these situations.					
PO 1. Formulate mathematical problems from					
everyday situations.					
6M-F2. Draw inductive and deductive conclusions					
about mathematics.					
PO 1. Extended a pattern using inductive reasoning					
(e.g., "What is the next number after 2, 4, 6, 8?").					
PO 2. Make a prediction based on existing					
information (e.g., All the students in a 3 rd					
grade class are under 10 years old. How old					
will the next new student probably be?").					
6M-F3. Distinguish between relevant and irrelevant					
information.					
PO 1. Select the information necessary to solve a					
given problem.					
6M-F4. Interpret statements made with precise					
language of logic (e.g., all, every, none, some, or					
many).					
PO 1. Use words such as all, every, none, some,					
and <i>many</i> to make reasonable conclusions					
about situations.					